Upton-by-Chester

Department of Art and Design

Curriculum Framework – Key Stage 3

Year	Processes and	Starting Points	Homework
Group	Techniques		
7	Painting – Liquid based medium Sculpture – Paper/Card Printing – Mono	Identity - Self/Within the environment Narrative Letters and Numbers Landscape Structure Natural Forms Everyday Objects Culture Palaeolithic – Gothic Contemporary Composition Fashion Op Art	 Drawing Research Collecting Drawing Research Collecting
8	Painting – Liquid based medium Sculpture – Wood/Textile Printing – Press/Card	Identity - Self/Within the environment Narrative Letters and Numbers Landscape Structure Natural Forms Everyday Objects Culture Palaeolithic – Gothic Contemporary Composition Fashion Op Art	 Drawing Research Collecting Drawing Research Collecting
9	Painting – Liquid based medium Sculpture Printing – Collagraph	Identity - Self/Within the environment Narrative Letters and Numbers Landscape Structure Natural Forms Everyday Objects Culture Palaeolithic – Gothic Contemporary Composition Fashion Op Art	 Drawing Research Collecting Drawing Research Collecting
In addition, all projects will be underpinned with Drawing and Painting and the use of New Technologies including iPads . Each project will also be supported with contextual references from both historical and contemporary artists, designers and craftspeople. This will be covered in both a pre and post operative way.			Homework will be set fortnightly and the homework will be appropriate to the unit.

At Keys stage 3, pupils will have opportunity to experience a range of materials, processes, techniques and references. In each year, pupils will engage in at least 2 units of work which will be based on one or more starting points selected from the list above. They will also have opportunity to take part in competitions, paired and/or group work and exhibitions.